



DEPARTMENT OF THE ARMY
Headquarters 29TH Infantry Regiment
Building 66 Wold Avenue
Fort Benning, Georgia 31905-5000

REPLY TO
ATTENTION OF

ATSH-IN

16 August, 2006

MEMORANDUM FOR ALL ARMY COMBATIVES COMPETITORS

SUBJECT: 2nd Annual All Army Combatives Tournament

1. Your unit/organization is cordially invited to participate in the 2nd Annual All Army Combatives Tournament scheduled for 03-06 NOV 06 at Fort Benning, Georgia. The United States Army Combatives School (USACS), 2d Battalion 29th Infantry Regiment, and the United States Army Infantry Center (USAIC) will host this exciting and important event.
2. The tournament is open to Active Duty, National Guard, Reserve Soldiers, or other service members who are attached or assigned to Army units, (i.e. CCT or PJs). Each unit team will consist of no more than twelve Soldiers, with no more than two competitors per weight class. The weight divisions are 140 pounds and below, 155 pounds and below, 170 pounds and below, 185 pounds and below, 205 pounds and below, and 205 pounds and above. The competition is open to Soldiers of any experience level and is gender neutral. The fighters must have a current Army physical, be free from physically limiting profiles, and cannot have suffered any head trauma within the past seven days.
3. In accordance with FM 3-25.150 this competition will follow a graduated set of rules. The preliminary rounds will follow the standard competition format (ground grappling), Semi-finals according to the intermediate rules (limited strikes and full ground fighting), and the Finals will follow advanced rules (MMA). This is a modified double elimination tournament.
4. Pre-registration is required for the tournament. Forms can be found at <https://www.infantry.army.mil/combatives/index.htm> with a link to the email address for the forms to be sent to at combatives@benning.army.mil. Registration forms must be received not later than 1700 hours, 27 OCT 2006. Fighters must report to Building 69, 6811 Barron Avenue, Fort Benning, GA, between 0800 and 1500 hours on 03 NOV 2006. Weigh-ins and bracketing will take place at this time with no exceptions.
5. The tournament will occur at Audie Murphy Gym, Fort Benning, Georgia.
6. POC for this action is SFC David Barron at (706) 545-2811.

RICHARD C. TOWNES
COL, IN
Commanding



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MEMORANDUM FOR ALL ARMY COMBATIVES COMPETITORS

SUBJECT: 2nd Annual All Army Combatives Tournament (3-6 NOV 06)

1. **GENERAL:** The competition will be hosted and administered by the U.S. Army Combatives School, Headquarters and Headquarters Company, 2nd Battalion, 29th Infantry Regiment and the United States Army Infantry Center. The competition will be conducted regardless of weather conditions and is designed to determine the best warriors in the Army. In accordance with FM 3-25.150 the fighters will compete in a graduated set of rules, to test their skills at all ranges of the fight. A prize will be awarded for the top team, as well as the top three individual fighters in each weight class.
2. **PURPOSE:** The objective of this competition is to motivate individual Soldiers to train and practice their warrior tasks and drills in react to man to man contact, and inspire units around the Army to support their Soldiers in the arena of Combatives. Competitors will be able improve real world timing and match their skills against the greatest fighters representing various units from around the Army.
3. **PARTICIPATION:** 29th Infantry Regiment will host the All Army Combatives Tournament at Ft Benning, Georgia 3-6 NOV 06. Competitors will fight in six set weight classes with a modified double elimination tournament format. Every Unit that attends will be represented by no more than a 12 Soldier team which will consist of no more than two fighters per weight class. The tournament is open to Active Duty, National Guard, Reserve Soldiers, or other service members who are attached or assigned to Army units, (i.e. CCT or PJs). The competition is open to Soldiers of any experience level and is gender neutral. The fighters must have a current physical, be free from physically limiting profiles, and cannot have suffered any head trauma within the past seven days. Each individual fighter will compete in their weight class, winning points for their team. English will be the only language used throughout the competition and no translators will be provided. All teams must pre-register no later than 27 October 2006. A registration form will found on the United States Army Combatives School website at <https://www.infantry.army.mil/combatives/index.htm> this registration form must include the fighters weight division, full name, rank, last four of their social security number, and a unit point of contact phone number and email address so we can inform all teams if changes occur. The registration forms will be emailed to combatives@benning.army.mil, or hand carried to the USACS School Facility located at Building number 69, 6811 Barron Avenue, Ft. Benning, GA. All teams must arrive at Building number 69, 6811 Barron Avenue, Fort Benning, GA (USACS School House) 3 NOV 06 between 0800-1500 hours. Weigh in and bracketing will be conducted at this time, and there are no exceptions to this policy.
4. **CONCEPT:** Every Soldier will compete as a part of team in their individual weight classes, if a fighter wins a bout by points he/she will contribute one point to their teams point tally. If a competitor wins a bout by submission she/he will add one additional point for a total of two points (one point for submission, one point for the win) to their teams' points. If a Soldier wins their weight division, they will add three points to their team, second place will add two points, and third place will be worth one point to their team. Elimination brackets will be fought using Standard Combatives Competition rules. The Semifinals will be fought using intermediate rules. The final round will follow Advanced rules. Awards will be given for 1st, 2nd, and 3rd place individuals.

5. COORDINATING INSTRUCTIONS.

a. Uniform: Soldiers will compete wearing BDUs/ACUs and bare feet or wrestling shoes for preliminary rounds. Semifinals and finals will be fought in modified uniforms as identified in Enclosure 1.

b. Competitors: Any Soldier regardless of experience may compete in the Tournament. The United States Army Combatives School instructors will not compete in the tournament.

c. Weight Classes and Bracketing:

- (1) Light weight, 140lbs and below
- (2) Welter weight, 155lbs and below
- (3) Middle weight, 170lbs and below
- (4) Cruiser weight, 185lbs and below
- (5) Light heavy weight, 205lbs and below
- (6) Heavy weight, over 205lbs

d. Weigh-ins to be conducted 03 NOV 06, from 0800-1800 at The United States Army Combatives School Building 69, Ft. Benning, GA.

e. Rules and Scoring: All preliminary and semifinal rounds will be conducted according to the standard rules as indicated in Enclosure 1. Semifinals and finals will be fought according the intermediate and advanced rules indicated in Enclosure 1.

f. Judging: United States Army Combatives School cadre will provide Judges.

g. Competition milestone schedule

<u>Event</u>	<u>Date/Time</u>	<u>Location</u>
Pre Registration	NLT 27 OCT 06	Bldg. 69 FBGA
Registration / Weigh in	03 NOV 06 0800- 1500	Bldg. 69 FBGA
Fighters Brief	04 NOV 06 0800- 0900	Audie Murphy Gym FBGA
Elimination Matches	04 NOV 06 0900- UTC	Audie Murphy Gym FBGA
Final Matches	05 NOV 06 1300- UTC	Audie Murphy Gym FBGA
Awards Ceremony	Upon Completion	Audie Murphy Gym FBGA
Combatives Symposium	06 NOV 06 0900	Bldg. 4 FBGA

6. POC is SFC Barron, 545-2811, combatives@benning.army.mil

- 2 Encls
1. Tournament Rules
 2. Registration Form

//ORIGINAL SIGNED//
RICHARD C. TOWNES
COL, IN
Commanding

DISTRIBUTION:

**UNITED STATES ARMY COMBATIVES SCHOOL
2006 ALL ARMY COMBATIVES TOURNAMENT
PRELIMINARY ROUND RULES**

**Standard Competitions Rules
(Pages 1 of 2)**

- 1. Uniform:** Soldiers will compete in BDUs/ACUs and either wrestling shoes or no footgear.
- 2. Duration:** Matches will last one six minute round.
- 3. Scoring:** Points are awarded to establish good fight habits and emphasize the importance of dominant body position. It is important to remember that submission will end the fight regardless of the score. The point values are:

2 Points-----Take Down: From the standing position, the fighter places his opponent on the ground but fails to gain dominant position.

3 Points-----Take Down: From the standing position, the fighter places his opponent on his back and gains a position past the guard: side control, mount, knee in the stomach, north-south, etc.

3 Points-----Pass the Guard: From between his opponent's legs, the fighter clears the legs and gains side control or the mount.

3 Points-----Sweep: From the guard position, the fighter changes positions, placing his opponent on his back.

3 Points-----Knee in Chest: From side control, the fighter establishes one knee in his opponent's chest / abdomen and the other knee up and away from him and stabilizes himself.

4 Points-----Mount: The fighter establishes the mount with both knees and feet on the ground.

4 Points-----Back Mount: The fighter establishes the back mount with both feet hooked in position.

1 Point-----Stalling: From either within the guard or side control, the fighter must try to improve his position. The judge will give three warnings and then award a point to the other competitor. If the stalling continues, the judge gives three additional warnings, then awards an additional point, continuing this pattern until the end of the match or action is conducted.

2 Points-----Passivity: Fighter disengages from the top position, the referee awards two points to the other fighter.

Standard Competition Rules: Continued

(Page 2 of 2)

Note: All positions must be stabilized to the judges' satisfaction to earn points.

4. Judging: Each match has one judge and one score keeper. It is the judge's responsibility to ensure a safe and fair match. All decisions are final.

5. Disqualification.

- (a) Use of any illegal joint technique will result in immediate disqualification.
- (b) Intentional use of any illegal technique will result in immediate disqualification.
- (c) Any unsportsmanlike conduct may result in disqualification.

6. Illegal Techniques: The following are illegal and dangerous techniques. Their use may result in disqualification:

- (a) Strikes of any kind
- (b) Twisting knee & ankle locks
- (c) Finger techniques
- (d) Wrist techniques
- (e) Grabbing the fingers
- (f) Toe holds
- (g) Attacking the groin
- (h) "Slamming" the opponent from within the guard

7. Tie Breaking: If the score is tied at the end of the allotted time, the match will continue until the next point is scored or deducted.

**UNITED STATES ARMY COMBATIVES SCHOOL
2006 ALL ARMY COMBATIVES TOURNAMENT
SEMIFINAL ROUND RULES**

Intermediate Competition Rules

- 1. Semifinals:** The semifinal and finals fights will be conducted according to the intermediate rules as modified below.

(a) Required Safety Gear and Uniform Gear.

- (1) Approved shin and instep pads (pull on type)
- (2) Approved knee pads, cup, and mouth guard.

Note: Optional-Neoprene or cloth ankle supports can be worn but must be approved by the official.

- (3) Fighters will wear BDUs/ACUs and bare feet
- (4) Kneepads will be provided and are required.
- (5) Shin and instep (pull on type) will be provided.
- (6) Fighters must wear a cup. Outer cups must be approved.
- (7) Fighters will be distinguished by a colored belt.

(b) Illegal Techniques.

- (1) Head butts.
- (2) Closed fist strikes to the head.
- (3) Striking with the elbows.
- (4) Groin strikes.
- (5) Straight palm strikes to the face.

- (6) Kicks and knee strikes to a downed opponent.
- (7) Striking the throat.

(Intermediate Competition Rules: Continued)

- (8) Pulling hair.
- (9) Poking or gouging eyes.
- (10) Biting.
- (11) Throwing an opponent onto their head or neck.
- (12) Heel hooks.
- (13) Grabbing the ring ropes.
- (14) Pinching (intentional).
- (15) Scratching (intentional).
- (16) Striking the side and or front of the knee.
- (17) Knee strikes above the waist whether standing or on the ground.
- (18) Finger, toe, ankle submissions.

Note: Fighters may use Vaseline only on their faces. All other slippery substances are not authorized.

(c) Legal Techniques.

- (1) Slapping with the open hand palm side only.
- (2) Kicking the legs, body, or head (when both fighters are standing).
- (3) Punching the body.
- (4) Takedowns with the exceptions noted above.
- (5) Submissions, joint locks, chokes, and pressure point techniques except as noted.
- (6) Knee strikes to the legs (while both fighters are standing).

(d) Stalemate. If neither fighter attempts to improve his position or gain a submission, a stalemate exists and the referee will break the fighters and restart them on their feet. When the fighters go under the ropes or become entangled with the ropes the referee calls "STOP" and drags them into the center of the ring. The referee will ensure that neither fighter gains advantage from this movement before restarting with the command "FIGHT."

(e) Length of Matches. Matches will be ten minutes.

(f) Methods of Victory.

- (1) Win by knockout (KO).
- (2) Win by technical knockout (TKO).
- (3) Win by "tap out."
- (4) Win by verbal submission.
- (5) Win by choke out.
- (6) Win by referee stoppage.
- (7) Win by judges' decision.
- (8) Win by disqualification.

(g) Definitions of Methods of Victory. The methods of victory are defined as follows:

(1) Knockout (KO). A KO is registered when the referee deems that one fighter cannot defend himself and is in danger of receiving excessive damage if the match continues. In this case, the referee will award the other fighter a KO victory.

(2) "Tap Out." A fighter may give up at any time during the match by "tapping out." This is done by slapping their open palm several times (a minimum of twice) on the mat. The referee acknowledges a victory for the opponent and ends the match immediately.

(3) Verbal Submission. A fighter may give up at any time during the match by saying "stop" loud enough for the referee to hear. The referee will stop the fight and award the victory to the other fighter.

(Intermediate Competition Rules: Continued)

(4) Choke Out. When a choke has been applied, the referee will watch for any sign of unconsciousness, including failure to respond to verbal questions, and immediately stop the match, awarding the victory to the fighter who applied the choke.

(5) Referee Stoppage. The referee will consider both combatants' safety at all times. He may stop the match if he thinks that a fighter's safety is in danger and or an injury is eminent. This is especially important when a joint lock is being applied and the "locked" fighter refuses to "tap out" or verbally submit. The referee will award the victory to the appropriate fighter.

(6) Judges' Decision. The match will be judged by three judges. When a match goes to the time limit, the judges will make a decision based on the following point system.

(i) Standing Superiority. The fighter who shows superior skills on his feet will be awarded one point and the opponent no points.

(ii) Takedown Superiority. The fighter who shows superiority in takedowns will be awarded one point and the opponent no points.

(iii) Ground Superiority. The fighter who shows superiority in ground fighting will be awarded one point and the opponent no points.

(iv) Total Superiority. The fighter who controls most of the action during the match will be awarded two points. In the case that neither fighter controls most of the action, both fighters will be awarded no points.

The points will be totaled and the fighter with the most points will be judged as the winner by each individual judge. The judges will turn in their scorecard with their name on it at the end of the match. The referee will award a decision based on the decision of the judges as follows:

(v) Unanimous decision. All three judges awarded victory to the same fighter.

(vi) Split decision. Two judges award a decision to the same fighter and the third judge awards a decision to the other fighter.

(7) Disqualification.

(i) Use of any illegal joint technique will result in immediate disqualification.

(ii) Intentional use of any illegal technique will result in immediate disqualification.

(iii) Any unsportsmanlike conduct may result in disqualification.

UNITED STATES ARMY COMBATIVES SCHOOL

2006 ALL ARMY COMBATIVES TOURNAMENT

FINAL ROUND RULES

WAYS TO WIN A MATCH

1. **KNOCKOUT:** Fighter is unable to intelligently defend himself after being hit by a strike(s).
2. **TKO:** If the ringside physician or referee decides the fighter cannot continue due to a cut or other injury.
3. **SUBMISSION:** When a fighter submits by tapping the opponent or the mat more than "3" times as a result from a choke, lock, or for any other reason. IF a fighter is in no position to tap out, he may verbally submit. IF a fighter cannot tap or cannot yell, the referee shall stop the bout from his own personal determination of the fighter's safety.
4. **REFEREE STOPPAGE:** When a fighter is taking excessive punishment but cannot or will not submit or quit, either due to striking, failing to show a willingness to continue, a refusal to submit in the face of grave injury, or any other reason the referee believes is necessary to preserve the fighter's safety.
5. **THROW IN THE TOWEL:** When a fighter's corner feels their fighter has had enough and decides to end the bout for the safety of the fighter. This shall count as a TKO.
6. **QUIT:** When a fighter simply cannot or refuses to continue.
7. **DECISION:** When the bout has ended after the bouts specified time period without a winner, the bout decision shall be determined by the (3) three judges, as set forth by these rules.
8. **DISQUALIFICATION:** The fighter's opponent is disqualified by the referee for fouls, use of illegal techniques or unsportsmanlike conduct.

LEGAL TECHNIQUES

1. **HAND STRIKES:** Fighters may strike with a closed fist to the body and face when both fighters are standing. When a fighter is on the ground, fighters may strike with the open hand/palm of their hand to the face, and with the closed fist to the body. Finger strikes or rakes are not allowed. Strikes to the throat are not allowed.
2. **LEGS:** Fighters may strike with their knees to the opponent's legs and body (none to the head or face) when standing; they may strike with shins and feet to all parts of the body when the fight is standing up. NO kicks or knees are allowed to a fighter's head or torso when he is considered "on the ground" (a fighter is determined "ON THE GROUND" when any portion of his body other than his feet touches the ring floor.).
3. **THROWS AND TAKEDOWNS:** All wrestling, judo, and jujitsu throws and takedowns are permitted. Fighters, however, cannot use spiking slams on their opponent.

4. **CHOKES:** All chokes can be done with the arms and legs. Grasping of the neck or throat with the fingers is not allowed.
5. **LOCKS:** Elbow, shoulder, wrist, knee, and ankle locks are allowed. Single digit locks to the fingers or toes are not legal. Heel hooks or twisting knee locks are not legal.

MATCH TIME LENGTHS

1. Final matches will consist of three rounds of five minutes each.

FIGHTERS CLOTHING AND EQUIPMENT

1. Fighters are required to wear a protective groin cup during all matches.
2. Fighters are required to wear a mouthpiece at all times while the bout is in progress.
3. Fighters are not allowed to wear wrestling shoes.
4. Fighters may lightly (as determined by the referee) place petroleum jelly only upon their faces, but neither oils nor greases may be used on any part of the competitor's body.
5. Fighters' fingernails and toenails must be cut and trimmed prior to any bout.
6. **GLOVES** will be provided.
7. Fighters will fight "**NO GI**," which will include shorts, a cup, a mouthpiece, and the gloves we provide.
8. Under no circumstances shall apparel or equipment which includes metallic and/or hard plastic and/or any edge or surface which could cause extraneous injury to the fighters be allowed.

ILLEGAL TECHNIQUES AND FOULS

If a fighter flagrantly breaks any rule, the official ring referee shall immediately disqualify him. HOWEVER: If the foul is not severe or intentional, the official ring referee may issue a warning at his discretion. Any form of unsportsman like conduct can result in immediate disqualification.

THE FOLLOWING TECHNIQUES ARE NOT ALLOWED & ARE CONSIDERED FOULS

1. **No elbow or forearm striking at all!**
2. Biting.

3. Eye-Gouging (including with chin or forehead).
4. Knees to the face or head while standing or knees above the waist on the ground.
5. Fighters may not strike with a closed fist to head of a downed opponent.
6. Kicks above the waist to a fighter who is "on the ground". (When the fighter kicked is not in a "2-point position", standing or crouching on his feet).
7. Fish hooks (to the eyes, nose, ear, or mouth).
8. Hair pulling.
9. Groin grabs.
10. Groin strikes.
11. Single digit manipulation (finger and toe locks).
12. Head butting.
13. No fingertip gouging to the face or any part of the body (including into the throat).
14. No strikes to the throat, groin, and spine.
15. No fingertip strikes or rakes.
16. Lifting, pushing, throwing, or otherwise forcing an opponent out of the ring or cage.

RING ROPE OR CAGE GRABBING

1. Fighters may NOT grab the ring ropes or cage AT ANY TIME the two fighters are in contact with each other during the bout in an attempt to stall action, trap his opponent, escape a technique, or otherwise gain advantage in the match.
2. Fighters may momentarily grab the ring ropes or cage to brace or steady themselves or to gain/maintain their balance.
3. If a fighter grabs or otherwise secures any ring rope with a hand, arm, foot or leg during the bout TO AVOID A SUBMISSION HOLD, the referee shall warn the fighter and may disqualify him if it continues.
4. If a fighter continually holds the ring ropes to rest, or pulls himself from the action, avoid the bout's action, or otherwise gain advantage in the match, the referee will warn the fighter and may disqualify him if it continues.

UNITED STATES ARMY COMBATIVES SCHOOL
2006 FORT BENNING COMBATIVES TOURNAMENT
REGISTRATION FORM

UNIT TEAM: _____

ARMY COMPONENT OR OTHER: _____ (RA/AR/NG/ Other)

(Non army personnel may compete, but they must work directly with an army unit. Example: PJ's)

Unit POC Name and Phone #: _____

Unit Email Address: _____

Weight Class	Rank	Last Name	First Name	MI	SSN	Contact #
Light weight, 140lbs and below						
Welter weight, 155lbs and below						
Middle weight, 170lbs and below						
Cruiser weight, 185lbs and below						
Light Heavyweight - 205 lbs. and below						
Heavyweight - over 205 lbs.						

Registration must be submitted NLT 1700 27 October 2006